# Question 1(a) [3 marks]

Discuss the main components of the Computer.

Answer:

**Table: Main Components of Computer** 

Component	Function	Example
Input Unit	Receives data and instructions	Keyboard, Mouse
СРИ	Processes data and controls operations	Intel i5, AMD Ryzen
Memory	Stores data temporarily/permanently	RAM, Hard Disk
Output Unit	Displays processed results	Monitor, Printer

### **Key Components:**

• Hardware: Physical parts like CPU, RAM, motherboard

• **Software**: Programs and operating systems

• **Data**: Information processed by computer

Mnemonic: "I Can Make Output" (Input-CPU-Memory-Output)

# Question 1(b) [4 marks]

Explain the web browser and its type.

Answer:

A **web browser** is software that accesses and displays web pages from the internet.

**Table: Types of Web Browsers** 

Browser Type	Features	Examples
Graphical	GUI interface, multimedia support	Chrome, Firefox
Text-based	Command line, fast loading	Lynx, Links
Mobile	Touch interface, optimized for phones	Safari Mobile, Chrome Mobile

#### **Features:**

• Navigation: Forward, back, refresh buttons

• Bookmarks: Save favorite websites

• Tabs: Multiple pages in one window

• Security: HTTPS support, popup blockers

**Mnemonic:** "Browse Safely Online" (Bookmarks-Security-Online)

# Question 1(c) [7 marks]

## Explain LAN, MAN and WAN with example.

**Answer:** 

**Table: Network Types Comparison** 

Network	Coverage	Speed	Example	Cost
LAN	Building/Campus	High (100Mbps-1Gbps)	Office network	Low
MAN	City/Metropolitan	Medium (10-100Mbps)	Cable TV network	Medium
WAN	Country/Global	Variable (1-100Mbps)	Internet	High

# **Detailed Explanation:**

### LAN (Local Area Network):

• Coverage: Within building or small area

• Technology: Ethernet, Wi-Fi

• **Example**: Computer lab, home network

# **MAN (Metropolitan Area Network):**

• Coverage: Across city or metropolitan area

• Technology: Fiber optic, microwave

• **Example**: City-wide cable internet

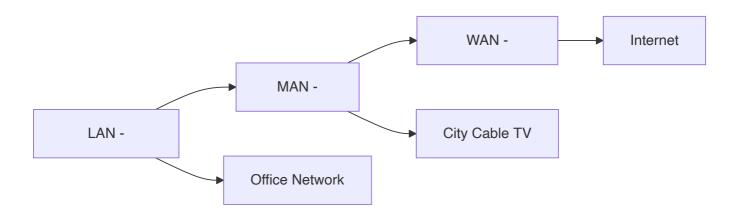
# WAN (Wide Area Network):

• Coverage: Multiple cities/countries

• **Technology**: Satellite, fiber optic

• **Example**: Internet, bank ATM networks

### Diagram:



Mnemonic: "Local Metro World" (LAN-MAN-WAN)

# Question 1(c OR) [7 marks]

Difference between DOS and Unix Operating system.

Answer:

**Table: DOS vs Unix Comparison** 

Feature	DOS	Unix
Interface	Command Line (text-based)	Command Line + GUI
Multi-user	Single user	Multi-user support
Multitasking	Limited	Full multitasking
Security	Basic	Advanced security
File System	FAT16/FAT32	Various (ext3, ext4)
Cost	Commercial (Microsoft)	Free/Open source variants

### **Key Differences:**

# DOS (Disk Operating System):

• Architecture: 16-bit, single-user

• Memory: Limited to 640KB conventional

• Commands: DIR, COPY, DEL

• File naming: 8.3 format limitation

### Unix:

• Architecture: 32/64-bit, multi-user

• Memory: Advanced memory management

• Commands: ls, cp, rm, grep

• File naming: Case-sensitive, long names

# **Examples:**

• DOS: MS-DOS, PC-DOS

• Unix: Linux, Solaris, AIX

Mnemonic: "DOS Simple, Unix Powerful" (Single vs Multi-user)

# Question 2(a) [3 marks]

List out features of operating system.

#### Answer:

### **Table: Operating System Features**

Feature	Description
Process Management	Controls program execution
Memory Management	Allocates RAM efficiently
File Management	Organizes data storage
Device Management	Controls hardware devices

#### **Core Features:**

• User Interface: GUI or command line

• **Security**: User authentication, access control

• Multitasking: Run multiple programs simultaneously

• Resource Allocation: CPU, memory distribution

Mnemonic: "Please Manage Files Properly" (Process-Memory-File-Device)

# Question 2(b) [4 marks]

Define half duplex and full duplex transmission modes.

Answer:

**Table: Transmission Modes Comparison** 

Mode	Direction	Example	Efficiency
Half Duplex	Bidirectional (one at a time)	Walkie-talkie	Medium
Full Duplex	Bidirectional (simultaneous)	Telephone	High

#### **Definitions:**

## **Half Duplex:**

• Communication: Two-way but not simultaneous

• Example: Radio communication, old Ethernet hubs

• Limitation: Turn-taking required

### **Full Duplex:**

• **Communication**: Two-way simultaneous

• Example: Modern Ethernet, telephone calls

• Advantage: No waiting time

### Diagram:

```
Half Duplex:
A ----> B (A sends)
A <---- B (B sends - A waits)

Full Duplex:
A <----> B (Both send/receive simultaneously)
```

Mnemonic: "Half waits, Full flows" (Half=waiting, Full=simultaneous)

# Question 2(c) [7 marks]

Difference between open source and proprietary software.

Answer:

**Table: Open Source vs Proprietary Software** 

Aspect	Open Source	Proprietary
Source Code	Freely available	Hidden/Protected
Cost	Usually free	Paid licenses
Modification	Allowed	Restricted
Support	Community-based	Vendor support
Security	Transparent	Security through obscurity
Examples	Linux, Firefox, Apache	Windows, MS Office

### **Detailed Comparison:**

### **Open Source Software:**

• **Definition**: Source code publicly available

• Licensing: GPL, MIT, Apache licenses

• Benefits: Cost-effective, customizable, transparent

• Examples: LibreOffice, GIMP, MySQL

## **Proprietary Software:**

• **Definition**: Owned by individual/company

• **Licensing**: End User License Agreement (EULA)

• **Benefits**: Professional support, guaranteed updates

• Examples: Adobe Photoshop, Oracle Database

## **Advantages & Disadvantages:**

**Open Source Pros:** Free, flexible, community support **Open Source Cons:** Limited professional support

**Proprietary Pros:** Professional support, warranty **Proprietary Cons:** Expensive, vendor lock-in

Mnemonic: "Open = Free to See, Proprietary = Pay to Use"

# Question 2(a OR) [3 marks]

Differentiate between RAM and ROM.

Answer:

**Table: RAM vs ROM Comparison** 

Feature	RAM	ROM
Full Form	Random Access Memory	Read Only Memory
Volatility	Volatile (loses data)	Non-volatile (retains data)
Access	Read/Write	Read only
Speed	Very fast	Slower than RAM

### **Key Differences:**

• Purpose: RAM for temporary storage, ROM for permanent

• Cost: RAM more expensive per GB

• Usage: RAM for programs, ROM for firmware

Mnemonic: "RAM Runs, ROM Remembers" (temporary vs permanent)

# Question 2(b OR) [4 marks]

**Explain AND logic gate with Example.** 

Answer:

**AND Gate Definition:** Output is HIGH only when ALL inputs are HIGH.

**Truth Table:** 

Input A	Input B	Output (A AND B)
0	0	0
0	1	0
1	0	0
1	1	1

### Symbol:

## **Example Applications:**

• Security System: Door opens only with key AND card

• Car Starting: Engine starts with key AND foot on brake

• Boolean Expression:  $Y = A \cdot B$  or  $Y = A \wedge B$ 

**Real-life Example:** Washing machine starts only when door is closed AND power button is pressed.

**Mnemonic:** "ALL inputs True = Output True"

# Question 2(c OR) [7 marks]

**Explain the Ethernet Cable Color code.** 

Answer:

Standard: TIA/EIA-568B Color Code

**Table: Wire Color Sequence** 

Pin	Color	Function
1	White/Orange	Transmit+
2	Orange	Transmit-
3	White/Green	Receive+
4	Blue	Not used
5	White/Blue	Not used
6	Green	Receive-
7	White/Brown	Not used
8	Brown	Not used

# **Cable Types:**

## Straight-Through Cable (568B both ends):

• **Use**: Computer to switch/hub

• Color sequence: Same on both ends

Cross-Over Cable (568A one end, 568B other):

• Use: Computer to computer direct

• **Pins swapped**: 1↔3, 2↔6

# **Wiring Diagram:**

RJ-45 Connector (568B):
Pin 1: White/Orange
Pin 2: Orange
Pin 3: White/Green
Pin 4: Blue
Pin 5: White/Blue
Pin 6: Green
Pin 7: White/Brown
Pin 8: Brown

# **Preparation Steps:**

1. Strip outer jacket (1 inch)

2. Arrange wires in color order

3. Cut wires evenly

4. Insert into RJ-45 connector

5. Crimp with crimping tool

Mnemonic: "White Orange, Orange, White Green, Blue, White Blue, Green, White Brown, Brown"

# Question 3(a) [3 marks]

Compare wired and Wireless Communication.

Answer:

**Table: Wired vs Wireless Communication** 

Aspect	Wired	Wireless
Medium	Cables (copper/fiber)	Radio waves/infrared
Speed	Higher (up to 100Gbps)	Lower (up to 1Gbps)
Security	More secure	Less secure
Mobility	Limited	High mobility
Cost	Higher installation	Lower installation
Interference	Minimal	Signal interference

# **Key Points:**

• Wired: Reliable, fast, secure but limited mobility

• Wireless: Mobile, flexible but security concerns

Mnemonic: "Wires are Fast, Wireless is Free" (speed vs mobility)

# Question 3(b) [4 marks]

Discuss the different types of computer systems.

Answer:

**Table: Computer System Types** 

Туре	Size	Processing Power	Example
Supercomputer	Room-sized	Extremely high	Weather forecasting
Mainframe	Large cabinet	Very high	Bank transactions
Minicomputer	Desk-sized	Medium	Small business
Microcomputer	Desktop/laptop	Low to medium	Personal use

## **Classifications:**

### By Size & Power:

• **Supercomputer**: Scientific calculations, research

• Mainframe: Large organizations, concurrent users

• Personal Computer: Individual users, office work

• **Embedded Systems**: Specific functions (washing machines)

#### By Purpose:

• General Purpose: Versatile, multiple applications

• **Special Purpose**: Dedicated tasks (ATM, gaming console)

Mnemonic: "Super Main Mini Micro" (decreasing size order)

# Question 3(c) [7 marks]

Write short note on TDM, FDM, and OFDM.

**Answer**:

**Multiplexing Techniques for Efficient Communication** 

**Table: Multiplexing Comparison** 

Technique	Division Method	Application	Advantage
TDM	Time slots	Digital telephony	Simple implementation
FDM	Frequency bands	Radio/TV broadcasting	Simultaneous transmission
OFDM	Multiple carriers	Wi-Fi, 4G/5G	High data rates

## **Time Division Multiplexing (TDM):**

• **Principle**: Each user gets fixed time slot

• Implementation: Sequential data transmission

• Example: Digital telephone systems, GSM

• Advantage: Efficient use of bandwidth

### **Frequency Division Multiplexing (FDM):**

• Principle: Each user gets unique frequency band

• Implementation: Simultaneous transmission

• Example: FM radio, cable TV

• Advantage: No timing coordination needed

## **Orthogonal Frequency Division Multiplexing (OFDM):**

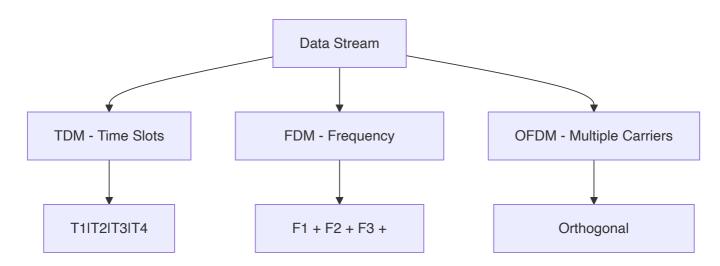
• Principle: Multiple orthogonal subcarriers

• Implementation: Parallel data streams

• **Example**: Wi-Fi (802.11), LTE, DSL

• Advantage: High spectral efficiency, robust against interference

### Diagram:



### **Applications:**

• TDM: ISDN, T1/E1 lines

• FDM: Analog TV, radio

• OFDM: Modern wireless systems

**Mnemonic:** "Time Frequency Orthogonal" (TDM-FDM-OFDM)

# Question 3(a OR) [3 marks]

Discuss FSK and PSK.

**Answer**:

**Digital Modulation Techniques** 

**Table: FSK vs PSK** 

Aspect	FSK	PSK
Parameter	Frequency	Phase
Complexity	Simple	Complex
Noise Immunity	Good	Excellent
Bandwidth	Higher	Lower

# FSK (Frequency Shift Keying):

• Principle: Different frequencies for 0 and 1

• Implementation: f1 for '0', f2 for '1'

• **Example**: Computer modems, RFID

## **PSK (Phase Shift Keying):**

• Principle: Phase changes represent data

• Implementation: 0° for '0', 180° for '1'

• **Example**: Wi-Fi, satellite communication

Mnemonic: "Frequency Shifts, Phase Shifts" (FSK-PSK)

# Question 3(b OR) [4 marks]

Differentiate between Multitasking and Multi programming OS.

**Answer:** 

**Table: Multitasking vs Multiprogramming** 

Feature	Multitasking	Multiprogramming
User Interaction	Interactive	Batch processing
Response Time	Fast	Slower
CPU Sharing	Time slicing	Job switching
Example	Windows, Linux	Early mainframes

# Multitasking:

• **Definition**: Multiple tasks run seemingly simultaneously

• Method: Time sharing with quick switching

• User Experience: Interactive, responsive

• Types: Preemptive, cooperative

# **Multiprogramming:**

• **Definition**: Multiple programs in memory

• Method: CPU switches when I/O operations occur

• **User Experience**: Batch job processing

• **Purpose**: CPU utilization improvement

Mnemonic: "Tasks are Interactive, Programs are Batched"

# Question 3(c OR) [7 marks]

Write short note on network topologies.

Answer:

**Network Topology Types and Characteristics** 

**Table: Topology Comparison** 

Topology	Structure	Advantages	Disadvantages	Cost
Bus	Linear	Simple, cost-effective	Single point failure	Low
Star	Central hub	Easy troubleshooting	Hub failure affects all	Medium
Ring	Circular	Equal access	Break affects network	Medium
Mesh	Interconnected	High reliability	Complex, expensive	High
Hybrid	Mixed	Flexible	Complex management	Variable

## **Detailed Descriptions:**

## **Bus Topology:**

• **Structure**: Single backbone cable

• Termination: Required at both ends

• Example: Early Ethernet (10BASE2)

• Failure Impact: Cable break stops entire network

# **Star Topology:**

• Structure: Central switch/hub with spokes

• Scalability: Easy to add/remove nodes

• Example: Modern Ethernet networks

• Failure Impact: Only affected node fails

### **Ring Topology:**

• Structure: Nodes connected in circle

• Data Flow: Unidirectional token passing

• Example: Token Ring, FDDI

• Failure Impact: Single break stops network

### **Mesh Topology:**

• **Structure**: Every node connected to every other

• Types: Full mesh, partial mesh

• Example: Internet backbone, military networks

• Reliability: Multiple paths available

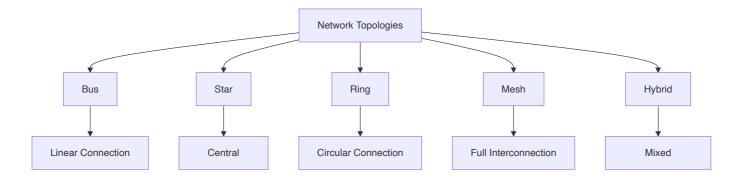
## **Hybrid Topology:**

• Structure: Combination of topologies

• **Example**: Star-bus, star-ring

• Flexibility: Best features of each type

### Diagram:



#### **Selection Criteria:**

• Cost: Bus < Star < Ring < Mesh

• Reliability: Bus < Ring < Star < Mesh

• Scalability: Ring < Bus < Star < Mesh

Mnemonic: "Bus Star Ring Mesh Hybrid" (increasing complexity)

# Question 4(a) [3 marks]

**Explain Switch.** 

**Answer**:

**Network Switch Definition and Functions** 

**Table: Switch Characteristics** 

Feature	Description
Function	Connects devices in LAN
Layer	Data Link Layer (Layer 2)
Method	MAC address learning
Collision	Eliminates collisions

### **Key Features:**

MAC Address Table: Learns and stores device addresses

• Full Duplex: Simultaneous send/receive

• Dedicated Bandwidth: Each port gets full bandwidth

• VLAN Support: Virtual network segregation

#### **Functions:**

• Frame Forwarding: Sends data to specific port

• Address Learning: Builds MAC address table

• Loop Prevention: Spanning Tree Protocol

Mnemonic: "Switch Learns MAC Addresses"

# Question 4(b) [4 marks]

Define Cyberthreat with an example.

Answer:

**Cyberthreat Definition:** Malicious attempt to damage, disrupt, or gain unauthorized access to computer systems.

**Table: Cyberthreat Types** 

Туре	Method	Example	Impact
Malware	Malicious software	Virus, Trojan	Data corruption
Phishing	Fake emails/websites	Fake bank emails	Identity theft
Ransomware	Encrypt files	WannaCry attack	Financial loss
DDoS	Traffic overload	Server flooding	Service disruption

## **Example - Phishing Attack:**

• Method: Fake email from "bank"

• **Request**: Login credentials

• Result: Account compromise

• **Prevention**: Verify sender authenticity

#### **Common Indicators:**

• Suspicious emails: Unknown senders, urgent requests

• **Unusual system behavior**: Slow performance, pop-ups

• Unauthorized access: Changed passwords, new files

**Mnemonic:** "Cyber Criminals Create Chaos" (threats cause damage)

# Question 4(c) [7 marks]

Compare TCP/IP and OSI networking models.

Answer:

Table: TCP/IP vs OSI Model Comparison

OSI Layer	OSI Function	TCP/IP Layer	TCP/IP Function
Application	User interface	Application	User services
Presentation	Data formatting	Application	(Combined)
Session	Session management	Application	(Combined)
Transport	Reliable delivery	Transport	End-to-end delivery
Network	Routing	Internet	IP addressing
Data Link	Frame handling	Network Access	Physical transmission
Physical	Electrical signals	Network Access	(Combined)

# **Key Differences:**

OSI Model (7 layers):

• Purpose: Theoretical reference model

• **Development**: ISO standard

• Layers: Clearly separated functions

• Usage: Educational, troubleshooting

### TCP/IP Model (4 layers):

• Purpose: Practical implementation

• **Development**: DARPA/Internet

• Layers: Combined functionality

• Usage: Internet, real networks

### **Advantages:**

#### **OSI Model:**

• Standardization: Universal reference

• Troubleshooting: Layer-by-layer analysis

• Education: Clear concept separation

#### TCP/IP Model:

• Simplicity: Fewer layers

• Practicality: Internet-proven

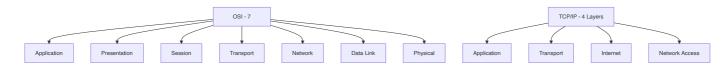
• Flexibility: Protocol independence

## **Protocols Examples:**

• **OSI**: Conceptual framework

• TCP/IP: HTTP, FTP, TCP, UDP, IP

## Diagram:



Mnemonic: "OSI is Perfect Theory, TCP/IP is Practical Reality"

# Question 4(a OR) [3 marks]

Write main objectives of cyber security.

#### **Answer**:

**Table: Cyber Security Objectives (CIA Triad)** 

Objective	Description	Example
Confidentiality	Protect data from unauthorized access	Encryption, passwords
Integrity	Ensure data accuracy and completeness	Digital signatures, checksums
Availability	Ensure system accessibility	Backup systems, redundancy

# **Additional Objectives:**

Authentication: Verify user identityAuthorization: Control access rights

• Non-repudiation: Prevent denial of actions

Mnemonic: "CIA protects data" (Confidentiality-Integrity-Availability)

# Question 4(b OR) [4 marks]

List out different types of networking devices used in the networking.

**Answer:** 

**Table: Networking Devices** 

Device	Layer	Function	Example Use
Hub	Physical	Signal repeater	Legacy networks
Switch	Data Link	Frame forwarding	LAN connectivity
Router	Network	Packet routing	Internet connection
Bridge	Data Link	Network segmentation	LAN extension
Gateway	All layers	Protocol conversion	Network interconnection
Repeater	Physical	Signal amplification	Cable extension
Access Point	Data Link	Wireless connectivity	Wi-Fi networks
Firewall	Network+	Security filtering	Network protection

### **Functions:**

• Connectivity: Hub, switch, bridge

• **Routing**: Router, gateway

• **Security**: Firewall, proxy

• Wireless: Access point, wireless router

Mnemonic: "Hubs Switch Routes Bridges Gateways"

# Question 4(c OR) [7 marks]

Write different types of security attacks.

Answer:

**Classification of Security Attacks** 

**Table: Attack Types and Characteristics** 

Attack Type	Method	Target	Example	Prevention
Passive	Eavesdropping	Information	Traffic analysis	Encryption
Active	System modification	Integrity	Data alteration	Authentication
Physical	Hardware access	Equipment	Device theft	Physical security
Social Engineering	Human manipulation	Users	Phishing	User education

### **Detailed Attack Categories:**

#### 1. Network Attacks:

• Man-in-the-Middle: Intercept communication

• **DDoS**: Overwhelm server with traffic

• Packet Sniffing: Capture network data

• IP Spoofing: Fake source addresses

### 2. Application Attacks:

• **SQL Injection**: Database manipulation

• Cross-site Scripting (XSS): Web vulnerability

• Buffer Overflow: Memory corruption

• Zero-day Exploits: Unknown vulnerabilities

#### 3. Malware Attacks:

• Virus: Self-replicating code

• Worm: Network-spreading malware

• Trojan: Disguised malicious software

• Ransomware: Data encryption for payment

### 4. Social Engineering:

• **Phishing**: Fake emails/websites

• **Pretexting**: False scenarios

• Baiting: Malicious downloads

• Tailgating: Physical access following

## 5. Cryptographic Attacks:

• Brute Force: Try all combinations

• Dictionary Attack: Common passwords

• Rainbow Tables: Pre-computed hashes

• Side-channel: Information leakage

#### **Attack Vectors:**

• External: Internet-based attacks

• Internal: Insider threats

• Physical: Direct hardware access

• Wireless: Wi-Fi vulnerabilities

### **Prevention Strategies:**

• Technical: Firewalls, antivirus, encryption

• Administrative: Policies, procedures

• Physical: Locks, surveillance

• Education: User awareness training

Mnemonic: "Network Application Malware Social Crypto" (attack categories)

# Question 5(a) [3 marks]

Calculate binary of (5AB.4) hexadecimal number.

Answer:

**Hexadecimal to Binary Conversion** 

Method: Convert each hex digit to 4-bit binary

**Table: Hex to Binary Conversion** 

Hex Digit	Binary	Hex Digit	Binary
5	0101	В	1011
А	1010	4	0100

### **Step-by-step Conversion:**

•  $5 \rightarrow 0101$ 

 $\bullet \quad A \rightarrow 1010$ 

•  $B \rightarrow 1011$ 

•  $. \rightarrow .$  (decimal point)

 $\bullet \quad 4 \rightarrow 0100$ 

**Final Answer:**  $(5AB.4)_{16} = (010110101011.0100)_2$ 

**Simplified:** (10110101011.01)<sub>2</sub>

**Mnemonic:** "Each Hex = 4 Bits"

# Question 5(b) [4 marks]

List out the main features of Digi-Locker, e-rupi.

Answer:

**Table: Digital Platform Features** 

Platform	Purpose	Key Features	Benefits
Digi-Locker	Document storage	Cloud storage, digital certificates	Paperless verification
e-RUPI	Digital payment	QR/SMS voucher, pre-paid	Targeted welfare delivery

# **Digi-Locker Features:**

• **Digital Wallet**: Store documents in cloud

• Authentication: Aadhaar-based verification

• Integration: Government department access

• Sharing: Secure document sharing

#### e-RUPI Features:

• **Prepaid Voucher**: Purpose-specific payments

• Contact-less: QR code/SMS based

• Security: No personal/bank details shared

• Usage: Healthcare, education, welfare schemes

Mnemonic: "Digi Stores, e-RUPI Pays" (storage vs payment)

# Question 5(c) [7 marks]

Describe different generations of a computer system.

**Answer**:

**Computer Generations Evolution** 

**Table: Computer Generations Comparison** 

Generation	Period	Technology	Size	Speed	Examples
First	1940-1956	Vacuum Tubes	Room-sized	Slow	ENIAC, UNIVAC
Second	1956-1963	Transistors	Smaller	Faster	IBM 1401, CDC 1604
Third	1964-1971	Integrated Circuits	Desk-sized	Much faster	IBM 360, PDP-8
Fourth	1971-1980s	Microprocessors	Personal	Very fast	Intel 4004, Apple II
Fifth	1980s-Present	Al/Parallel Processing	Portable	Extremely fast	Modern PCs, smartphones

### **Detailed Description:**

### First Generation (1940-1956):

• Technology: Vacuum tubes for logic/memory

• Programming: Machine language, punch cards

• Characteristics: Large, expensive, unreliable

• **Heat**: Generated enormous heat

• Examples: ENIAC (30 tons), UNIVAC I

### Second Generation (1956-1963):

• **Technology**: Transistors replaced vacuum tubes

• Programming: Assembly language, FORTRAN, COBOL

• Improvements: Smaller, faster, more reliable

• **Memory**: Magnetic core memory

• Examples: IBM 1401, Honeywell 400

### Third Generation (1964-1971):

• **Technology**: Integrated Circuits (ICs)

• **Programming**: High-level languages

• Features: Operating systems, multiprocessing

• Size: Mini-computer emergence

• Examples: IBM System/360, PDP-8

# Fourth Generation (1971-1980s):

• **Technology**: Microprocessors (CPU on chip)

• **Development**: Personal computers born

• Features: GUI, networking capabilities

• **Storage**: Floppy disks, hard drives

• Examples: Intel 8080, Apple II, IBM PC

#### Fifth Generation (1980s-Present):

• **Technology**: Al, parallel processing, VLSI

• Features: Internet, multimedia, mobile computing

• Characteristics: User-friendly, portable, powerful

• Current: Smartphones, tablets, cloud computing

• Examples: Modern laptops, smartphones, supercomputers

### **Key Innovations by Generation:**

• 1st: Electronic computing

• 2nd: Stored programs

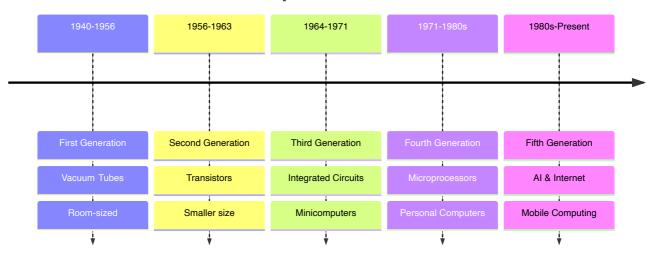
• 3rd: Operating systems

• 4th: Personal computing

• 5th: Internet and Al

## Diagram:

# **Computer Generations**



Mnemonic: "Vacuum Transistor IC Micro Al" (technology progression)

# Question 5(a OR) [3 marks]

Write Difference between Data and Information with example.

Answer:

**Table: Data vs Information** 

Aspect	Data	Information
Definition	Raw facts/figures	Processed data
Meaning	No context	Has context
Example	85, 92, 78	Average score: 85%
Purpose	Input for processing	Output for decision-making

## **Examples:**

• Data: Student marks (85, 92, 78, 88)

• **Information**: Class average is 85.75%

### **Characteristics:**

• Data: Unorganized, raw, needs processing

• Information: Organized, meaningful, useful for decisions

Mnemonic: "Data is Raw, Information is Refined"

# Question 5(b OR) [4 marks]

Compare analog modulation and digital modulation.

### Answer:

**Table: Analog vs Digital Modulation** 

Feature	Analog Modulation	Digital Modulation	
Signal Type	Continuous	Discrete (0s and 1s)	
Noise Immunity	Poor	Excellent	
Bandwidth	Lower	Higher	
Quality	Degrades with distance	Maintains quality	
Examples	AM, FM radio	FSK, PSK, QAM	

# **Analog Modulation:**

• Types: AM (Amplitude), FM (Frequency), PM (Phase)

• Applications: Radio broadcasting, analog TV

• Advantages: Simple, lower bandwidth

• **Disadvantages**: Noise susceptible, quality loss

# **Digital Modulation:**

• Types: ASK, FSK, PSK, QAM

• Applications: Wi-Fi, cellular, satellite

• Advantages: Noise resistant, error correction

• **Disadvantages**: Complex, higher bandwidth

Mnemonic: "Analog is Simple, Digital is Smart"

# Question 5(c OR) [7 marks]

# Discuss the range of IP addresses in IPv4

#### Answer:

### **IPv4 Address Range and Classification**

**Table: IPv4 Address Classes** 

Class	Range	Default Subnet	Networks	Hosts per Network	Usage
Α	1.0.0.0 - 126.0.0.0	/8 (255.0.0.0)	126	16,777,214	Large organizations
В	128.0.0.0 - 191.255.0.0	/16 (255.255.0.0)	16,384	65,534	Medium organizations
С	192.0.0.0 - 223.255.255.0	/24 (255.255.255.0)	2,097,152	254	Small organizations
D	224.0.0.0 - 239.255.255.255	N/A	N/A	N/A	Multicast
E	240.0.0.0 - 255.255.255.255	N/A	N/A	N/A	Reserved/Experimental

### **Special Address Ranges:**

## Private IP Ranges (RFC 1918):

• Class A: 10.0.0.0 - 10.255.255.255 (/8)

• Class B: 172.16.0.0 - 172.31.255.255 (/12)

• Class C: 192.168.0.0 - 192.168.255.255 (/16)

#### **Reserved Addresses:**

• **Loopback**: 127.0.0.0 - 127.255.255.255

• Link-local: 169.254.0.0 - 169.254.255.255

• **Broadcast**: x.x.x.255 (last address in subnet)

• Network: x.x.x.0 (first address in subnet)

#### **Address Structure:**

• Total IPv4 space: 4,294,967,296 addresses (2<sup>32</sup>)

• Format: 32-bit address in dotted decimal

• **Example**: 192.168.1.100

### **Subnet Calculation Example:**

• Network: 192.168.1.0/24

• Subnet Mask: 255.255.255.0

Host Range: 192.168.1.1 - 192.168.1.254

• Broadcast: 192.168.1.255

#### **CIDR Notation:**

• /8: 255.0.0.0 (Class A default)

• /16: 255.255.0.0 (Class B default)

• /24: 255.255.255.0 (Class C default)

• /30: 255.255.255.252 (Point-to-point links)

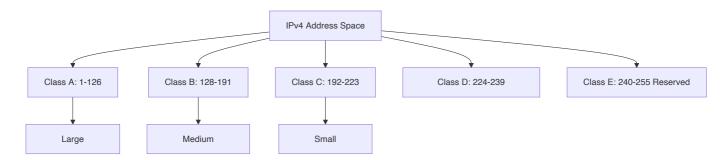
#### **IPv4 Exhaustion:**

• Problem: Limited address space

• Solution: IPv6 (128-bit addresses)

• Temporary fixes: NAT, CIDR, private addressing

### Diagram:



## **Applications:**

• Public IPs: Internet routing

• Private IPs: Internal networks

• Multicast: One-to-many communication

• Loopback: Local testing

Mnemonic: "A Big Company Delivered Everything" (Classes A-B-C-D-E)